GAMMA WORLD: Product List

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This list is broken into several sections. Currently these sections are Game Systems, Accessories, Adventures, Books, and Miniatures.

All product entries (except miniatures) follow the same basic format. This is a title with detailed information underneath. Some entries of the detailed information needs explaining, as the entry may not be obvious.

COMPANY can vary, as TSR, Inc. was not always known by that name. The company name is shown as printed on the product.

CODE is the internal code used by TSR, Inc. This makes for a good quick reference instead for refering to a product by a long name or cryptic ISBN or stock number. It sure is easier to say that you're looking for "Module GW3" than "The Cleansing War of Garik Blackhand."

STOCK is the number refered to when ordering. If it is a 4-digit number, most distributors prefix it with "TSR". The exception is if it isn't a 4-digit number, like "Metamorphosis Alpha" or Adventures GW2, GW3, or GW4. Some places use only the last 4 digits prefixed with TSR for these, but not consistantly.

FORMAT is the basic container of the product. I have broken this down into several different types.
-Book - approximately 8.5 inches by 11 inches with a glue bound edge.
-Booklet - as above but with staples as binding, not glue.
-Boxed Set - materials of varying formats gathered in a box.
-Folio - as booklet, but the light-stock cover not attached.
-Paperback - a standard paperback book.
-Tri-Fold - cover is heavy-stock and has 3rd face.

GAME SYSTEMS

This section is for products that present basic rules. With the many different rule sets GAMMA WORLD (and related settings) have gone through, this constitutes a section by itself. These products also define the setting for adventures to be run under their system.

Metamorphosis Alpha
Company: TSR Rules
ISBN: None
Code: None
Stock: SF18-R
System: Metamorphosis Alpha
Copyright: 1976
Setting: Starship Warden
Format: Booklet
Author: James M. Ward

Gamma World
1st Edition
Company: TSR Hobbies, Inc.
ISBN: None
Code: None
Stock: 3002
System: Gamma World 1
Copyright: 1978
Setting: Gamma World
Format: Boxed Set
Author: James M. Ward & Gary Jaquet

Gamma World
2nd Edition
Company: TSR, Inc.
ISBN: None
Code: None
Stock: 7010
System: Gamma World 2
Copyright: 1983
Setting: Gamma World
Format: Boxed Set
Author: James M. Ward, James Ritchie, Gary Jaquet

Gamma World
3rd Edition
Company: TSR, Inc.
ISBN: 0-88038-330-5
Code: None
Stock: 7010
System: Gamma World 3
Copyright: 1986
Setting: Gamma World
Format: Boxed Set
Author: James M. Ward, Jame Ritchies, Gary Jaquet

Gamma World
4th Edition
Company: TSR, Inc.
ISBN: 1-56076-401-5
Code: None
Stock: 7514
System: Gamma World 4
Copyright: 1992
Setting: Gamma Terra
Format: Book
Author: Bruce Nesmith & James M. Ward

Gamma World
5th Edition
Company: TSR, Inc.
ISBN: 0-7869-1629-X
Code: TSR11629
Stock: ?
System: Alternity
Copyright: ?
Setting: Gamma World
Format: 192-page softcover book
Author: Andy Collins and Jeff Grubb

Omega World
6th (mini D20) Edition
Company: Polyhedran?
ISSN: 1526-6391
Code: ?
Stock: ?
System: D20
Copyright: September 2002
Setting: Omega World
Format: Folio - Magazine: Polyhedron issue#153
Author: Jonathon Tweet

Gamma World
6th or 7th Edition (release pending)
Company: White Wolf (pub)
ISBN: ?
Code: ?
Stock: ?
System: D20 Modern
Setting: Gamma World
Format: ?
Author: ?

Metamorphosis: Alpha to Omega
Company: TSR, Inc.
ISBN: 1-56076-851-7
Code: AM7
Stock: 2708
System: Amazing Engine
Copyright: 1994
Setting: Starship Warden
Format: Book
Author: Dale "Slade" Henson

ACCESSORIES

This section is for products that consolidate or clarify rules, or expand upon the basic rules and setting for a specific system.

Gamma World Referee's Screen & Mini-Module
1st Edition
Company: TSR Hobbies, Inc.
ISBN: 0-935696-78-4
Code: None
Stock: 6501
System: Gamma World 1
Copyright: 1981
Setting: Gamma World
Format: Tri-Fold
Author: None listed (Mini-Module by Paul Reiche III)

Gamma World Referee's Screen & Mini-Module
2nd Edition
Company: TSR, Inc.
ISBN: 0-88038-30-6
Code: None
Stock: 6502
System: Gamma World 2
Copyright: 1983
Setting: Gamma World
Format: Tri-Fold
Author: None listed (Mini-Module by Paul Reiche III)

Gamma World Player Character Sheets
Company: TSR Inc
ISBN: 0-88038-139-6
Code: GWAC2
Stock: 7507
System: Gamma World 2
Copyright: 1984
Setting: Gamma World
Format: Booklet
Author: None listed

Gammarauders
Company: TSR, Inc.
ISBN: 0-88038-475-1
Code: None
Stock: 7015
System: Gamma World 3
Copyright: 1987
Setting: Gamma World
Format: Boxed Set
Author: None listed

Gamma Knights
Company: TSR, Inc.
ISBN: 1-56076-402-3
Code: None
Stock: 7515
System: Gamma World 4
Copyright: 1992
Setting: Gamma Terra
Format: Boxed Set
Author: Dale "Slade" Henson

Treasures of the Ancients
Company: TSR, Inc.
ISBN: 1-56076-577-1
Code: GWA1
Stock: 7517
System: Gamma World 4
Copyright: 1993
Setting: Gamma Terra
Format: Booklet
Author: Dale "Slade" Henson

The Overlord of Bonparr
Company: TSR, Inc.
ISBN: 1-56076-599-2
Code: GWA2
Stock: 7518
System: Gamma World 4
Copyright: 1993
Setting: Gamma Terra
Format: Boxed Set
Author: Dale "Slade" Henson

ADVENTURES

This section is for products that are mostly complete adventures to run with a specific system. Some of these products contain additional information that supplements the basic rules of a system, but are only included here as they are primarily a scenario to play. Most of these "modules" are easily converted to other GAMMA WORLD systems.

Legion of Gold
Company: TSR Hobbies, Inc.
ISBN: 0-935696-61-X
Code: GW1
Stock: 7503
System: Gamma World 1
Copyright: 1981
Setting: Gamma World
Format: Folio
Author: Gary Gygax with Luke Gygax & Paul Reiche

Famine in Far-Go
Company: TSR Hobbies, Inc.
ISBN: 0-935696-88-1
Code: GW2
Stock: 117-T-7502
System: Gamma World 1
Copyright: 1982
Setting: Gamma World
Format: Folio
Author: Michael Price

The Cleansing War of Garik Blackhand
Company: TSR, Inc.
ISBN: 0-88038-015-2
Code: GW3
Stock: 116-F-7504
System: Gamma World 2
Copyright: 1983
Setting: Gamma World
Format: Folio
Author: Michael Price & Garry Spiegle

The Mind Master
Company: TSR, Inc.
ISBN: 0-88038-029-2
Code: GW4
Stock: 117-T-7505
System: Gamma World 2
Copyright: 1983
Setting: Gamma World
Format: Folio
Author: Phil Taterczynski

No Title - Never Published (working title: Rapture of the Deep)
Company: TSR, Inc.
ISBN: N/A
Code: GW5
Stock: XXXX
System: Gamma World 2
Copyright: N/A
Setting: Gamma World
Format: Folio
Author: N/A

Alpha Factor
Company: TSR, Inc.
ISBN: 0-88038-294-5
Code: GW6
Stock: 7509
System: Gamma World 3
Copyright: 1986
Setting: Gamma World
Format: Folio
Author: Kim Eastland

Beta Principle
Company: TSR, Inc.
ISBN: 0-88038-404-2
Code: GW7
Stock: 7510
System: Gamma World 3
Copyright: 1987
Setting: Gamma World
Format: Folio
Author: Bruce Nesmith

Gamma Base
Company: TSR, Inc.
ISBN: 0-88038-405-0
Code: GW8
Stock: 7511
System: Gamma World 3
Copyright: 1987
Setting: Gamma World
Format: Folio
Author: Kim Eastland

Delta Fragment
Company: TSR, Inc.
ISBN: 0-88038-406-9
Code: GW9
Stock: 7512
System: Gamma World 3
Copyright: 1987
Setting: Gamma World
Format: Folio
Author: Kim Eastland

Epsilon Cyborgs
Company: TSR, Inc.
ISBN: 0-88038-477-8
Code: GW10
Stock: 7513
System: Gamma World 3
Copyright: 1987
Setting: Gamma World
Format: Folio
Author: Kim Eastland

No Title - Never Published
Company: TSR, Inc.
ISBN: N/A
Code: GW11
Stock: XXXX
System: Gamma World 3
Copyright: N/A
Setting: Gamma World
Format: Folio
Author: N/A

Mutant Master
Company: TSR, Inc.
ISBN: 1-56076-411-2
Code: GWQ1
Stock: 7516
System: Gamma World 4
Copyright: 1992
Setting: Gamma Terra
Format: Folio
Author: Bruce Nesmith

All Animals Are Equal
Company: TSR, Inc.
ISBN: 1-56076-638-7
Code: GWQ2
Stock: 7519
System: Gamma World 4
Copyright: 1993
Setting: Gamma Terra
Format: Folio
Author: Dale "Slade" Henson

Home Before the Sky Falls
Company: TSR, Inc.
ISBN: 1-56076-674-3
Code: GWQ3
Stock: 7520
System: Gamma World 4
Copyright: 1993
Setting: Gamma Terra
Format: Booklet
Author: Beach, Bittner, Eastland, and Reigel

BOOKS

This section covers products that can be used without the basic rules. This includes both the EndlessQuest system where you play through a scenario by choosing an action and turning to an entry in the book to be presented with another choice, and pure fiction.

Light on Quests Mountain
Company: TSR, Inc.
ISBN: 0-88038-055-1
Code: #12
Stock: 8512
System: EndlessQuest
Copyright: 1983
Setting: Gamma World
Format: Paperback
Author: Mary Kirchoff and James Ward

Mystery of the Ancients
Company: TSR, Inc.
ISBN: 0-88038-217-1
Code: #28
Stock: 8528
System: EndlessQuest
Copyright: 1985
Setting: Gamma World
Format: Paperback
Author: Morris Simon

American Knights
Company: TSR, Inc.
ISBN: 1-56076-899-1
Code: None
Stock: 8091
System: EndlessQuest Copyright: 1995
Setting: Gamma World Format: Paperback
Author: Nick Pollotta

The 24-Hour War
Company: TSR, Inc.
ISBN: 0-7869-0198-5
Code: None
Stock: 8100
System: EndlessQuest
Copyright: 1995
Setting: Gamma World
Format: Paperback
Author: Nick Pollotta

MINIATURES

While this section could be part of the Accessories section, it has been separated. This is because I consider miniatures to be a stand-alone hobby as well an aid to role-playing. The product entries also didn't fit the same format as the other types.

Grenadier Models Inc, Gamma World Adventurers Set 0005
Description: Boxed set with 20 figures

Grenadier Models Inc, Gamma World Denizens 0006
Description: Boxed set with 20 figures

TSR5502 Gamma World/Star Frontiers Pure Strain Humans
Description: Blister pack with 3 figures

TSR5505 Gamma World/Star Frontiers Mutants/Aliens
Description: Blister pack with 3 figures

TSR5508 Gamma World/Star Frontiers Androids
Description: Blister pack with 3 figures

Ral Partha 10-600 - The Ultimate ATV
Description: 21 pieces, large figure based on cover of GW 3rd ed. box

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