

Gamma World: Master's of the Earth Character Sheet

Character Name: _____ **Race:** *New Animal* **Rank:** _____

Ability Scores

PS	+/-	MS	+/-
DX	+/-	IN	+/-
CN	+/-	CH	+/-

HP: _____

Heal: _____

AC: _____ - **RF**

Special:

Height: _____ **Weight:** _____ **Age:** _____

Armor: _____

Hair: _____ **Eyes:** _____ **Skin:** _____

Helmet: _____

Dex Adj: _____

Skill	Score	Skill	Score

Mutation	Score	Effects

Attack / Ability	Special Effects	Range	Ammo	Damage	Combat Modifiers
					Hand: L / R / A
					Surprise: Organic Non-Org Initiative Roll

Movement Rates			
Move Type	Unburdened = PS	Burdened = 2/3 PS	Heavy Burden = 1/3 PS
Walk/Fly: BMR			
Slow: X1/2			
Crawl: X1/4			
Run: X2			
Swim: Surface: X1/2 Underwater: X1/3			
Climb: Trees: Ropes/Poles: Walls/Cliffs: Assisted Climb:			
Leap: Standing: 1/4XPS Run: X1/2+PS+DXmod			
Jump: 1/2XPS+DXmod			
Vault: 1/6XPS+DXmod			
Spring: 1/6XPS			

Adventure History

Base Animal Stock: _____

Hero Factors: _____

Experience Rank: _____

Experience Total: _____

Search: X1/2						Examine: X1/3			
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Initial Ability Die Rolls 1. 2. 3. 4. 5. 6.

